

AS ZELDA'S STORY



Shot framing, focus, and composition within the game's cutscenes work to highlight Zelda as the the driving agent of the narrative.



Narrative discrepancies between cutscenes and gameplay tarnish the effectivity of Age of Calamity's subversion of Zelda series tropes.



Age of Calamity's plot is framed around and driven by Zelda's internal struggle, and she is the only hero who undergoes a significant transformation of character.



Hyrule Warriors: Age of Calamity subverts the status quo established by previous Legend of Zelda entires by framing Zelda as the narrative's central protagonist. This alternate-timeline retelling of events from The Legend of Zelda: Breath of the Wild follows Zelda's transformation from a princess who doubts her ability to live up to fate's demands to a hero who takes fate into her own hands to save her kingdom.

[illegible]