The transitions of South of the Circle are the HIGHLIGHT of the game. The connections between Peter's reality and his past are done through smooth intercutting and matching cinematography. This helps the story by making our visual experience even more captivating.

SOUTH OF THE CIRCLE

The STRONGEST element is the blur between Peter's memory and his reality, which we experience through Peter's mental decline in the Arctic cold. We learn more about Peter through perfectly timed transitions and magical realism.

South Of The Circle is a narrative adventure game about a Cambridge academic enlisted to conduct climate research in Antarctica during the Cold War. After his plane crashes and the pilot is badly hurt, Peter needs to find help while dealing with vivid memories of his past.